PICK YOUR GAME VARIATION USING THE HAND CONTROLLER

Use the #2 & #3 and #5 & #6 keys just as you did for the trap games, see pages 5 and 6.

NOTE: All bite game variations are 2-player games, with 2 serpents. Before the actual start of any game, you can return to the title frame and start over by pressing the RST Key on the keyboard.

DIRECT THE SERPENT USING THE COMPUTER KEYBOARD

Player 1:

CTL Press to turn serpent left.

Q or A Press to turn the serpent right.

Player 2:

/^ or :* Press to turn the serpent left.

← \ or RTN Press to turn the serpent right.

NOTE: The trail turns at a 90° angle in a 4-direction game. But when the game variation includes diagonals, the turns are made at a 45° angle. For example, in a diagonal game, press the key twice to get a 90° turn.

Keep pressing the Key and it turns a full circle.